

Zachary Jesionowski

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EDUCATION

Fitchburg State University, Fitchburg, MA - Bachelors of Science in Game Design

Graduate: 2019

Cumulative GPA: 3.53

Minor in Art

Cum Laude

Relevant Courses:

3D Animation I

Introduction to Game Art

Advanced Game

Concept Art for Game

Elements of Game Design

Workshop

Dev.

Game Level Design

Introduction to Graphic

Life Drawing

3D Game Development

Design

Intermediate Drawing

Games Studies Seminar

Computer Science 1 & 2

PROJECT EXPERIENCE

- ❖ **Idol Showdown** - *Pixel Artist/Animator, Character Lead, Background Artist.*
3 years
 - Is a 2D Sprite-based Fighting fan game. Programs used: Aseprite, Unity, Wwise, GGPO.
- ❖ **Carrot Catchers** - *Pixel Artist/Animator, Background Artist.*
48 Hours
 - Is a Pixel Puzzle game. Programs used: Aseprite, Unity.
- ❖ **Tile Heros** - *Lead Animator/Artist, Creative Director, Producer, Concept Artist*
3 Months
 - Is a 2D Tile Building, RPG. Programs used: Aseprite, Unity, Photoshop.
- ❖ **Love Potion 2067** - *Lead Animator, Concept Artist, 2D Artist*
3 Months
 - A Narrative Puzzle Adventure. Programs used: Maya, Unity.
- ❖ **Happy Go Nummies** - *Lead Artist, Concept Artist, Programmer, Level Designer*
2 Months
 - A 2D Side Scrolling, Platformer. Programs used: Photoshop, Unity, Visual Studios
- ❖ **The Wizards Apprentice** - *Lead Animator, Concept Artist, 2D Artist*
2 Weeks
 - A 2D Pixel Action Platformer. Programs used: Aseprite.
- ❖ **Slime Fighter** - *Pixel Artist/Animator*
72 Hours
 - Is a Wave Fighter game. Programs used: Aseprite, Unity.

SKILLS

- ❖ Aseprite
- ❖ Unity
- ❖ Maya
- ❖ Unreal
- ❖ Adobe Photoshop
- ❖ Illustrator
- ❖ Acrobat
- ❖ CyberLink PowerDirector 13
- ❖ AudioDirector 5
- ❖ WaveEditor 2
- ❖ Microsoft PowerPoint, Word, Excel
- ❖ C#, Python, Blender
- ❖ Soft Skills
 - Effective Communication
 - Interpersonal Skills
 - Cooperation and Collaboration
 - Attention to detail
 - Organization
 - Documentation and Presentation
 - Problem solving
 - Time management
 - Leadership

EMPLOYMENT

Pentucket Regional Middle School, Groveland, MA- Sanitary Engineer

Summer 2018 – Present

- Perform cleaning and repair work acting as on sight handyman, operation of machinery, training, cleaning schedule management, cooperation and coordination of cleaning schedule.
 - Critical Thinking
 - Independent Work Management
 - Use of Heavy Machinery
 - Responsibility
 - Cooperation

Market Basket, Haverhill, MA - Customer Service, Front end

Summer 2012 - Fall 2017

- Perform customer service duties such as customer service, training employees, and shift scheduling, Which provided experience in:
 - Conflict Resolution
 - Time Management
 - Teaching
 - Leadership
 - Responsibility
 - Money Management